通訊所專業必修/必選修課程綱要表

	<u>7</u> #	. 訊/ 引 寺 耒	必修/必選修課	在侧安衣				
課程名稱:(中文)交換機結構				開課學程	通訊角	ŕ		
(英文) Packet Switch Architectures				課程代碼	COM535	300		
授課教師:発	長正尚或李端興							
學分數	學分數 3		選修	開課年級	碩士班、博	· 学士班		
先修科目或先	上備能力:Proba	ability, Linea	ar Algebra					
including both the Internet ro architecture in than the existi the PPAEU-II introduce our switching the	th the output-buff outers. We then evented in Tsing ing ones and thus I project to do ground-breaking ory can be used	fered switch move to the Hua. We w s can be buil so). In addi g results in o	es and input-buffer load-balanced B ill show why the put to meet the speed tion to all the elementary particular packet switches.	ered switches the irkhoff-von Ne new architectured of fiber optical ectronic packet ches. We finally fers. In short, the	nat are currently umann switch, we is much more so (in fact, it is for switches, we will show how the mis course will	y used in a switch e scalable funded by will also classical not only		
_	-		f packet switches			from the		
Mgn speed sw 教科書 ¹	Cheng-Sha	ng team in Tsing Hua in last seven years. Here is a list of lecturetpoics. Cheng-Shang Chang and Duan-Shin Lee, Principles, Architectures and Mathematical Theory of High Performance Packet Switches, 清大出版社						
參考書目	Acade 2. J. Y. Netwo 3. Chao, 2001. 4. M. Sc 5. F. K.	 Academic Press, 2001. J. Y. Hui. Switching and Traffic Theory for Integrated Broadband Networks, Boston: Kluwer Academic Publishers, 1990. Chao, Lam and Oki, Broadband Packet Switching Technologies, Wiley 2001. M. Schwartz, Broadband Integrated Networks, Prentice Hall, 1996. 						
對應之學生核心能力				核心能力達成	注 指標	比例		
1. 發掘、分析、解決問題與獨立研究之能力			B.具備 C.具備	發掘問題之能, 分析問題之能, 解決問題之能, 獨立研究之能,	カ カ	30%		
2.通訊科技整合與創新之能力				整合通訊知識		20%		
3.學習新知識與技術之能力				主動學習新知	-	30%		

4.良好溝通、表達與外語能力

A.具備與通訊專業人員溝通與表達

專業知識之能力

10%

		B.具備	B.具備外語專業能力用以溝通通訊			
		專業知	專業知識			
6日 国际性油口消灾亩平	μΔτ	A.具備	A.具備團隊合作之能力與		100/	
5.具團隊精神及遵守專業	き備ュ	B.能遵	B.能遵守專業倫理		10%	
課程綱要		內容綱要	· 網 亜		核心能力達成指	
外性 們女		门谷啊女		標 (請勾選)		
	1.	The Internet		1-□A ■ B□($ abla\Box D$	
	2.	IP routers	2- ■ A ■ B			
Introduction	3.	Switch fabrics		3- ■ A ■ B		
Introduction	4.	Circuit switching, packet sw	ritching, and	4- ■ A ■ B		
		quasi-circuit switching		5- ■ A ■ B		
	5.	Optical packet switches				
	1.	Output-buffered switches				
	2.	Input-buffered switches		1- ■ A ■ B ■ C ■ D		
Basic Architectures and	3.	Birkhoff-von Neumann swit	2- ■ A ■ B			
Principles of Packet	4.	Three-stage constructions of	3- ■ A ■ B			
Switches	5.	Two-stage constructions of s	4-□A ■ B			
	6.	Exact emulation	5-□A□B			
	7.	Knockout switches				
	1.	One-stage buffering	1- ■ A ■ B ■ (C - D		
Load Balanced	2.	Switch fabrics	2- EAB B			
Birkhoff-von Neumann	3.	multi-stage buffering		2-■A■B 3-■A■B		
switches	4.	Guaranteed rate services	3-■A■B 4-□A■B			
SWITCHES	5.	Frame based schemes	5-□A□B			
	6.	Mailbox switches	J-UAUD			
	1.	Direct implementation of op	tical RAM	_	_	
	2.	Time slot interchange				
	3.	2-to-1 buffered multiplexers	1- ■ A ■ B ■ C ■ D			
	4.	N-to-1 buffered multiplexers	2- ■ A ■ B			
Optical packet switches	5.	FIFO multiplexers with vari	3- ■ A ■ B			
	6.	FIFO queues	4-□A ■ B			
	7.	Building optical queues from	5-□A□B			
		switching theory				
	8.	3. Priority optical queues				
教學要點概述 ² :						

教學要點概述²:

- 1. 教材編選:
- 2. 教學方法:Lecturing with power points slides
- 3. 評量方法:Homework 30%, midterm exam 30%, and final exam 40%
- 4. 教學資源: Power point slides, homework problems and grading available on course web site

- 2. 教學要點概述請填寫教材編選、教學方法、評量方法、教學資源、教學相關配合事項等。
- 3. 研究所所有開設之課程皆須填寫此表格或提供原有格式之課程綱要表,並呈現於實地訪評現場。